

# SPACE ALIENS, BAD MOTHERS AND GUNS!

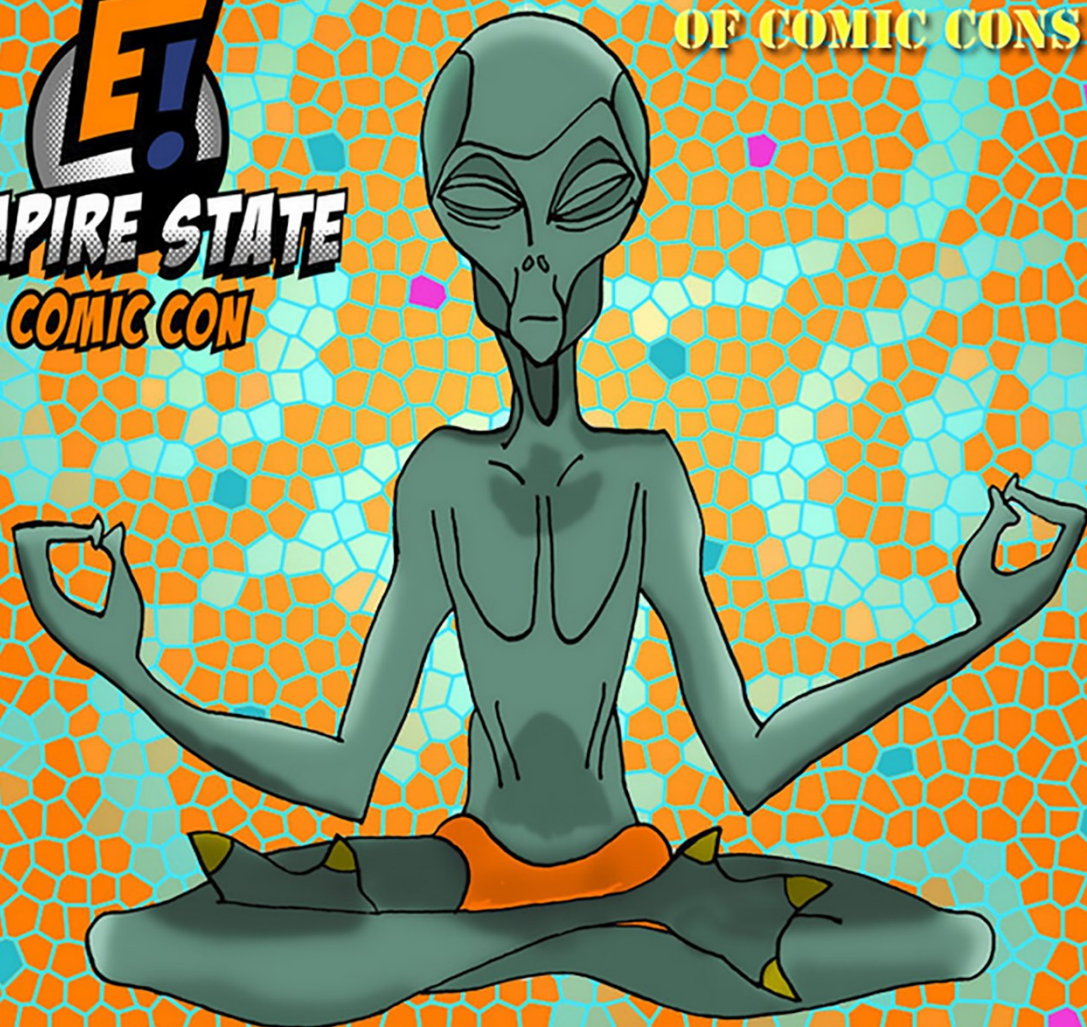
ISSUE No. 9

*The Magazine*

**E!**  
**EMPIRE STATE**  
**COMIC CON**

SUMMER  
OF COMIC CONS

DERAVILLE  
SISTERS



**COSPLAYER  
OF THE  
MONTH**

**#SABMG**

THE NEWBIE :  
CREATING YOUR FIRST  
GRAPHIC NOVEL



# SPACE ALIENS, BAD MOTHERS AND GUNS!



## FROM THE EDITOR

### IN THIS ISSUE...

We are ever evolving and growing with some ideas being hits and misses. Everything around us is changing so if you wish to compete you have to change, take risks.

In this issue, we check out the Empire State Comic Con. We did not exhibit there but next year may be on the horizon. Sonise Lumbaca attended and gives her full report on the event.

We've added a comic strip element. It's new; it just happened. Maybe some will like it, maybe all will like it. That happens with risks. That being said, we've also changed up our Cosplayer of the month and expanded on it by providing a few more details on "the chosen one." We are thrilled and can't wait for you to check out this issue's Cosplayer!

We have been introducing various characters from our novels. Last issue, you've all met Frith from The Game in Volume 2 and 3 of our novels, SPACE ALIENS, BAD MOTHERS AND GUNS! This issue you'll get to meet the ever-illusive Sean from the same story.

Finally, we always like to present opportunities for our fans to shine. We met Gerard Riley at a Comic Con that we were exhibiting our novels and artwork. At that time, he told us he was working on coming out with his very own graphic novel. It's out! We interviewed him on that process.

As Always, if you would like to be a guest contributor for our magazine feel free contact us on our contact page or DM us at @spacealiensbadmothersgun on or @officialsabmg on Instagram.

We hope you enjoy!

Ayesha DeRaville

Editor-In-Chief



# Empire State Comic-Con: A Cozy Experience

Article and Photographs by Sonise Lumbaca

When you have been to many Comic Cons in the United States and some abroad, you pray that one event is unlike the other. Of course the key themes tend to overall be the same: celebrity engagements; vendors selling collectibles and trinkets; 90% of the artists selling drawings of globally known superhero and anime characters, while some sell original works; jewelry and cosplay embellishments sales; panel discussions; and what comic con would be complete without a plethora of cosplayers making an appearance? Then there are the random “stick out like a sore thumb” vendors, like sellers of gutter protection guards for your home. But, each time we attend an event, we always attempt to look for that “thing,” big or small, that separates one comic con from the next. It is the thrill of hoping that you find, see or experience something different. We decided to head to one of the smaller Comic Cons in the Northeast as the spring weather kicked off; the Empire State Comic Con.

Compared to many other Comic Cons, The Empire State Comic Con is a cozy event. This is despite having an amazing line up of well-known celebrities. This year’s event was held at the Albany Capital Center in Albany, NY and some of pop culture’s amazing figures graced the event with their presence.

Guests such as Robert Patrick, best known for his role as FBI Agent Jon Doggett in the *X-files* and, more famously, as the T-1000 liquid metal Terminator in *Terminator 2: Judgement Day*; David Mazouz who portrays young Bruce Wayne on Fox’s

Gotham television series; the martial arts champion and stuntman Taimak Guarriello aka Bruce Leroy from the cult classic *The Last Dragon*; Felix Silla known for his role in the original *Adams Family* as Cousin Itt and famously known as the robot full of personality, Twiki, on the 1980s series *Buck Rogers in the 25th Century* and other cult classics; Sam J. Jones who portrayed the 1980s golden boy *Flash Gordon* and later as Krebb in the 2007 TV series revival; and so many more. We have been to many Comic Cons and never have we been to one where access to these celebrities was so casual. Of course there was a sense of security for their well-being in the event that one “crazed fan,” (not to be confused with the short story *Crazed Fan* in Volume 3 of our novel *Space Alien, Bad Mothers and Guns*), decided get through; but let’s be realistic, the Comic Con community for the most part is above being cray-cray.

The Celebrities were quite personable and very friendly. Because this was a cozy event, the lines nor the wait wasn’t long; and therefore the individual attention that the celebrities paid towards their fans wasn’t rushed. The added bonus was that celebrity panels presented at the con.

So, if fan missed the autograph and photo opportunity, they at least had the opportunity to attend the panel and participate in some Q & A’s while learning about the latest and greatest news about their idol.  
(Con’t)



Martial arts champion and stuntman Taimak Guarriello aka Bruce Leroy from the cult classic *The Last Dragon*.

Speaking of idols, some members of America's "Greatest Generation" were also on hand at this year's comic con. Golden Age Legends Joe Sinnott and Allen Belman chatted up fans and signed autographs. Joe Sinnott, who served with the U.S. Navy Seabees in Okinawa during WWII, began his career in the comic book industry working with Stan Lee at Timely (Marvel) in 1950. His career eventually led him to work for Jack Kirby where he and is known for some of his work on *The Fantastic Four*. Sinnott's resume also includes works such as *Thor*, *Silver Surfer*, *West Coast Avengers* and *Nick Fury* to name a few. Joe worked a total of 69 years at Marvel Comics.

Allen Belman, also a WWII Veteran and a Timely employee, also lent his artistry during the same time period. Belman is best known for his work with Marvel from the 1940s-1950s. His resume includes working with characters and titles such as *Captain America*, *The Human Torch*, *Marvel Mystery Comics* and so much more. Like his cohort Joe Sinnott Belman is one of the few remaining pioneers

of the comic book industry and WWII Veterans.

The legends of the comic book world in attendance to this con didn't end there. There were plenty of panels to cerebrally tantalize the fans. During the *Writing and Visual Storytelling with the Pros* panel we had the opportunity to sit in on, we were introduced to some of the industry's legends: Dennis (Denny) O'Neil, Carl Potts and Ron Marz. O'Neil was a comic book writer and editor from the 1960s through the 90s and Group Editor for *Batman* titles until his retirement. His other works include *Green Lantern*, *The Shadow*, *The Question* and others. Potts, who began his career in 1975 was an artist for DC Comics and eventually became an editor at Marvel. He also oversaw the development of *The Punisher* and edited titles such as *The Incredible Hulk*, *Doctor Strange* and more. Potts spent 13 years at Marvel. Marz is a comic book writer known for his work on *Silver Surfer*, *Green Lantern* and the *D.C. vs. Marvel* crossover. He also worked on the *CrossGen Comics* series and created for *Dark Horse Comics*.

During the panel, the trio discussed today's comic books compared to yesteryears; sighting that vast wealth of good comics exist today because there are more genres to choose from and publishers. However they cited that because there's a lot of competition, the comic book industry as a whole is not doing too well. In addition to the competition, they biggest issue they continued to hit on was the lack of locations where fans and enthusiasts can purchase comic books.

As they put it "No one knows where to go to buy them." The industry doesn't make it a welcoming environment to new fans or those who are interested, but not enthusiasts. They believe that the answer lies within the industry putting comic books where the people are instead of making people go find them. Sales of comic books, once upon a time, were sold at local newsstand.

During this time if comic books weren't sold in the sum of 100,000 copies, they were probably cancelled; compared to today where fans have to travel to comic book stores (where the environment can be unwelcoming to those who aren't diehard fans), or comic cons and the industry finds themselves to be fortunate if a comic book issue sells 20,000 copies.

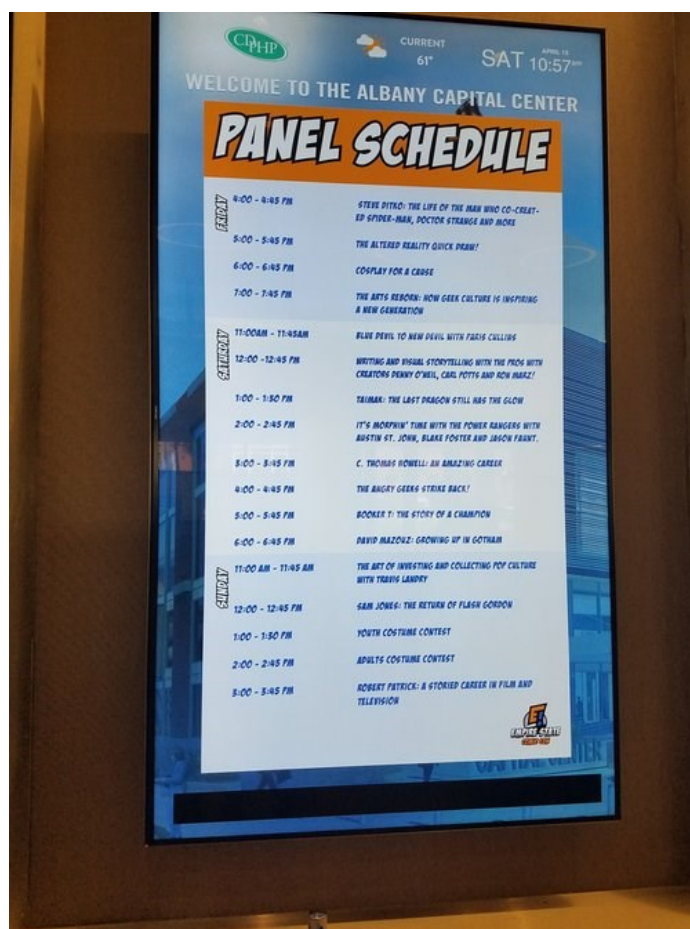
Other topics discussed included today's comic (Con't)



movies, which while popular and introduces a new fan base, because they are owned by big corporations, storylines are less creative because they have editorial control of the content. But isn't that how things always go when big corporations step in and assume control of any industry? We digress. Other panels included: The Altered Reality Quick Draw; Blue Devil to New Devil with Paris Cullins; Taimak: The Last Dragon Glow; Sam Jones: The Return of Flash Gordon; David Mazouz: Growing up Gotham; Robert Patrick: A Storied Career in Film and Television; and a plethora of others for such a cozy con. Overall, the panels, besides the celebrity appearances, seemed to be the best part of this event; coupled with the staff and volunteers who were nine out of 10 times helpful and friendly in answering questions.

There unfortunately was not a lot the cosplay that we love to see so much. For those who did arrive as their alter ego, they did not disappoint. There was even a Rocky Horror Show group that paraded themselves up and down the aisles of the con. Talk about cult classics; its presence was there in full effect.

Finally, the one thing that made this event stand apart from others, despite its cozy size, was the plethora of children activity stations. Everything from face painting and kids' tattooing, to making silly putty and wonder balls, to board game tournaments for all ages. All in all, a great way to spend your weekend whether being a new fan, an enthusiast or seeking a temporary escape for the day. **End.**



#### Websites to know:

[www.escomicexpo.com](http://www.escomicexpo.com)

[www.spacealiensbadmothersandguns.com](http://www.spacealiensbadmothersandguns.com)

## COMIC CORNER: The Rant, By A.C. DeRaville.



## FEATURED ARTIST INTERVIEW:

### Gerard Riley: Graphic Novel Newbie



We first met Gerard Riley with his father while exhibiting at one of our first Comic Cons. Gerard informed us that he was working on his very own graphic novel and while it was in its early stages, he was confident that his dream of publishing it would become a reality.

Recently Gerard gave us the good news about “Gerard Riley’s Virtue Wars.”

**This is your first graphic novel and you have chosen a battle between two culturally powerful countries. Japan and China. Tell us about how you came up with this idea?** The idea came to me while I was watching one of the martial arts movies I’ve watch years ago when I was twelve years old and mixed with the idea of a classic love tale theme.

**What got you interested in graphic novels and what was it that made you want to create your own?** The day they got me interested in graphic novels while I was working at Arlington Avenue Library in East New York, Brooklyn during my time in the summer youth program in 2005. After “Avatar: The Last Airbender” and it’s spin-off “The Legend Of Korra”, I disliked some of the episodes that were written and most importantly how the series ended. I also felt there were no other good Anime shows such as “Rurouni Kenshin: The

Wandering Samurai”, “Inuyahsa” and “Dragon Ball Z”. Also, I decided to create something of my own because I was inspired by the video games series “Yakuza”.

**What are some of your favorite comics and graphic novels that you like to read and why?**

- 1) Calvin And Hobbes: I always enjoy the written humor Bill Watterson brought to his tale of a 10 year old Calvin and his stuffed Tiger Hobbes who comes alive only to him.
- 2) Batman: Child Of Dreams (Graphic Novel) I enjoyed the story plot of Batman traveling from Gotham City to Japan to investigating and stopping a drug manufacturer. Every time I read it, I imagine hearing the Batman voice over actor “Kevin Conroy” (who voice the character in the 90’s).
- 3) Essential Spider-Man (Volume 2 & 6): Seeing a collection of Spider-Man comics in black and white along with my favorite Rogue Gallery villains Vulture, Sandman, Scorpion and Doctor Octopus is awesome in that style of artwork. Every time I read the different Spider-Man tales, I imagine hearing my two favorite Spider-Man voice over actors, Christopher Daniel Barnes and Josh Keaton as Spider-Man.

(Con’t)

4) Essential X-Men (Volume 5): Ever since enjoy watching “X-Men: The Animated Series”. My two favorite X-Men characters are Wolverine and Morph.

5) Superman & Batman World’s Finest #1 World’s Apart: The idea of Lex Luthor heading to Gotham City by gaining control and Joker causing Mayhem in Metropolis is an awesome story plot.

***Virtue Wars*, it sounds like one's personal character comes into play as a theme. What does virtue mean to you and how does it apply to your novel?** Virtue means to me [sic] is act good deeds and must live up to each of them and it’s also a term of fantasy on what would these battles looked like. The main character of the series Kai has the virtue of “Courage”, his sister Sakura has the virtue of “Respect” their parents Taro and Hana have the virtue of “Wisdom” Ayako has the virtue of “Loyalty” and Yoshitaka has the virtue of “Honor.”

**Who is your favorite character? Or if there are more than one tell us about them and why this/these characters are your favorite.** I have three favorite characters for the series:

1) Kai: He has the desire to gain real duties like his Mother and Father have instead of performing duties that he and his sister don’t seem to enjoy as much as they did before.

2) Ayako: She stays behind the person who she looks up to, defends their actions no matter what anyone else thinks and if someone harms the people she knows and loves, she avenges them.

3) Lijuan: A Chinese servant who accepts a hidden price after being offered a place to stay, but shows an interest in a person who she sees potential in, no matter how that person performs.

**From the time you started your graphic novel until completion how long did it take for you to get it to where it is today?** To create “Virtue Wars” it took me seven and a half years to come up with the story plot, characters, find the illustrator and obtaining the financing.

**Did you come up with all of the art design, and text for the novel?** Yes. The characters and place descriptions all came from me but the text for the series came from the artist where my Dad found him (Tarek El).

**Did you face any challenges creating your novel? If so, what were the challenges and how did you overcome them?** I have indeed faced some challenges along the way to create my novel. I’ve dealt with negativity being told that my book is not going to sell. Character development was also a challenge.

**Considering the challenges you faced with creating this first graphic novel, do you plan on creating another novel anytime soon? If so, is there anything that you would do differently?** Yes. I have planned to create a four part series from the start, which I have three sequel scripts in mind and one is almost finished. Also I’m in the process of creating a Graphic Novel by telling a modern tale of my favorite bible hero of all time Samson.

**Are you self-published or do you have a publisher?** As of this moment I’m self-published but as when time goes by if a company loves the graphic novel then I’d be happy to have them published my graphic novel series as long as I have the creative rights to it.

**You're also very active in your church. Tell us about your activities and if your faith guides any of your characters, if at all?** The one most activity I’m mostly apart of is the “Drama Ministry” which I have been apart of for eighteen years. The three roles I really enjoyed playing throughout my time was Joseph (Husband of Mary) in two of the three productions of “The Nativity” Jesus in a Broadway version of “The Death, Burial And Resurrection of Jesus Christ” and King Herod in the third production of “The Nativity”(a Broadway (Con’t)





Gerard Riley

version). The one thing that all of the characters in the story has given the gift of forgiveness no matter how bad a person treats them, either they accept it or leave it alone.

**You are also taking animation voice over acting. Give our readers and idea about what that is like. Is this something you hope to pursue full time?** The most incredible thing about animation voice over acting is to see the animated character that you love so much being voiced by you in your own version. It's something that I would love to do when I don't have too much to do on my plate. Being apart of various animation studios like Marvel Animation, Disney, Funimation and Warner Brothers would be an apostle honor.

**Is there any advice that you could give anyone brand new to graphic novels who is interested in creating their own?** My advice to those who are starting on creating their own graphic novel is that always have perseverance and determination, always remember to believe in yourself.

**Your advice to others is to always have perseverance, determination and always to believe in yourself. Do you have any advice on how one should start to actually create his/her own graphic novel? Where do you start?** A great place to start is to create a story of their own. A person can use their imagination or even pick an animated series or show for inspiration. Once the idea for the story is formed, they must go through with it, protect it like it's their dream, and nurture it until it becomes a reality.

**When and where do you plan to debut your graphic novel?** I will be debuting "Virtue Wars" at the **Eternal Con** in Bay Shore, Long Island on June 22nd and 23rd, 2019.

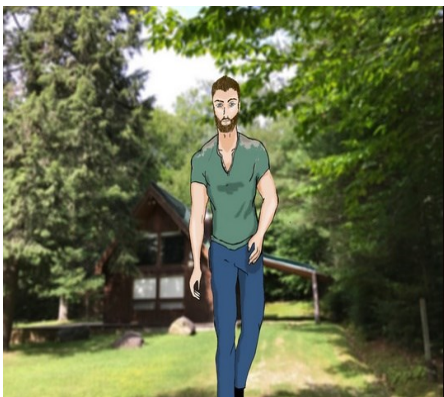
**Where can someone that wants to get your graphic novel find it?** People who want to purchase a copy of "Virtue Wars" can follow us on Instagram and DM us by providing us with their address and Cash App to pay electronically.

We look forward to hearing more about *Gerard Riley's Virtue Wars* and catching up with him in the near future.  
**End.**

**Editor's note:** We decided to leave this article as is in order to maintain as much authenticity as possible while making minor grammatical and spelling changes.-

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## SABMG Character: Sean



Illustrated by A.C. DeRaville

### **THE GAME: Volume 2 & 3 of SPACE ALIENS, BAD MOTHERS AND GUNS:**

By A.C. DeRaville

Adventure. That sums me up. Staying in one place for too long makes you stagnate; like rain pooling rainwater. You become this puddle from a fresh rainfall that eventually becomes polluted, dark and murky over time. Run off of chemicals, urine, dirty heels from dirty homes, dropped food, neglect. It all comes your way mixing into what was once fresh and drinkable. The giver of life. Then the pest drains you or use you to incubate more pests. When they're done with you, you dissipate from the heat. So I move on. Once I've explored and experience all that I need to, I move on. I'll not make home or be conventional. I'll not strive for status quo. Have or have not, that's not what I think about. I don't like to be controlled.



# Cosplayer of the Month Special:



By A.C. DeRaville

So, we came across this charming and uncanny dead ringer of Mr. Spock and we've got to tell you, we are quite intrigued! We've expanded our Cosplayer of the Month page to include a few more details about this month's talent. His name is Jen's Dombek from Berlin, Germany and he both proudly and enthusiastically let us know that he is the German voice of Mr. Spock in *STAR TREK NEW VOYAGES PHASE II* "The Holiest Thing." In his spare time we imagined that he and the Captain are out seeking out new life and new civilizations, in addition to boldly going where no man has gone before, but he's actually a very talented IT Computer Scientist! Brains and looks! How fortunate we are to feature him!

Jens was kind enough to tell us a little bit more about his experiences here on earth, allowing us to get the know his human side.

USS ENTERPRISE-NCC 1701 ...In fact, the 17.01. is my birthday and if I let it melt on my tongue from today's perspective, it fills me with pride and I thank my parents for their precise work ... in the spirit of Starfleet.

The fact that my birthday coincides with the first broadcast, is somehow cosmic to me, but also a bit scary, since the connection to Star Trek and the character Spock already existed almost my entire life. In the mid-70s, one of the highlights for my father, Saturday night, 18:00 on ZDF, was the original series of Star Trek.

From the first second I saw the pointed eared gentleman in blue, I was immediately intrigued and wanted to be, like him. So I ran around wearing Vulcan ears made out of paper and a blue T-shirt. I practiced raising the eyebrow, which I didn't manage to do at all at first. Also, I couldn't execute the Vulcan salute with any of my hands. I practiced in the evening while in my bed, on the way to school on the bus, in the school, in my home ... everywhere I could. If you want to be a Vulcan, you definitely have to be able to do that. I can't remember the exact day that I finally had success with the salute, however, I remember showing everyone I came into contact with, that I could do it.

My passion for the character of Spock started quite early. At every opportunity in games with friends the Enterprise, I always just wanted to play Spock. All the other characters were not an option. If my friends wanted me to be a different character, I would refuse to play until my friends said, "yes, yes, fine, you can be Spock."

The first experience of presenting myself as a cosplayer arose in Berlin, when the Allied forces were still represented here. A friend at the time told me about an upcoming mega-carnival event. American Carnival was not just any carnival party, but a giant event, combined with show acts.

The first-place winner would receive a large amount of money. We decided to divide the money by four. We had three months to prepare. (Con't)

It was my idea to appear as crew members of the Enterprise. The two women started picking fabrics to sew the uniforms. My buddy and I, thanks to the pause function on the video player, would pause a scene from Star Trek to check out the details on what the phasers looked like. We carved, glued and then painted the phasers from balsa wood. The construction of the communicators and tricorders also gradually became real in painstaking small work. We won first place from more than 1,000 fellow contestants at the time. My appearance to many looked like Leonard Nimoy in person. That was the first big transformation into my idol, Spock.

The Star Trek Destination Germany 2014 opened a new chapter for me to again appear as Spock. It was especially wonderful when I met William Shatner.

Upon looking at me, he thought he had seen a ghost. It was a major compliment and honor for me.

The worst day in my life was when I had to read about Leonard Nimoy's death in the paper. My biggest regret even now, is that I never had the opportunity to meet him...Live Long and Prosper.

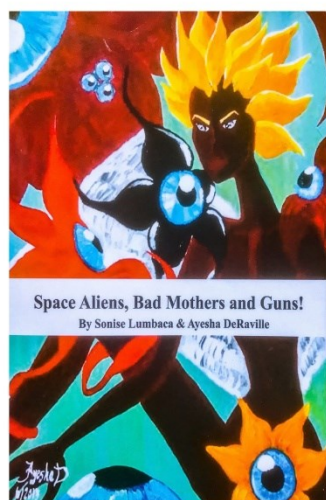
Thank you Mr. Spock, Jens, for sharing your journey with us. You are truly an amazing cosplayer and we hope that amazing opportunities come your way! We still can't get over Jens, Leonard Nimoy's, Mr. Spock doppelganger!

LIVE LONG AND PROSPER!

End.

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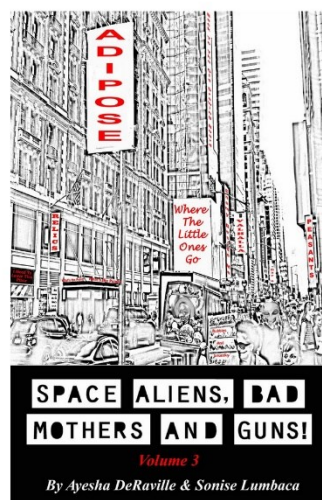
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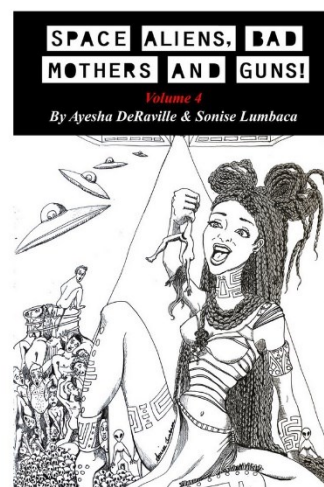
SABMG VOLUME 1



SABMG VOLUME 2



SABMG VOLUME 3



SABMG VOLUME 4

We are super excited about our *Space Aliens, Bad Mothers And Guns!* novels. With each novel we create we have more fun, especially because we decided to add more humor, fantasy and a surprise new genre with our latest, as well as poke a little fun at how we've seen people (on social media, we interact with and those we see out and about) adapt to our ever-changing climate of life as it happens. We hope you enjoy the reads as much as we've enjoyed writing them. Visit us on social media and our website: **IG: spacealiensbadmothersguns** and **Website: [www.spacealiensbadmothersandguns.com](http://www.spacealiensbadmothersandguns.com)**



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